

South Florida

SENSORY GUIDE

A resource for guests with cognitive disabilities Including autism spectrum disorder (asd)

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OVERVIEW

OVERVIEW AMENITIES WATER PARK ATTRACTIONS



GREAT WOLF LODGE WOULD LIKE
TO RECOGNIZE THE PARTNERSHIP
AND COLLABORATION WITH IBCCES
IN BOTH CREATING THIS SENSORY
GUIDE AND IN PROVIDING
GUIDANCE AND TRAINING FOR
OUR PACK MEMBERS.

IBCCES has been the leader in cognitive disorder training and certification for healthcare, education, and corporate professionals around the globe for over 20 years. IBCCES is the only credentialing board that provides travel and entertainment organizations with training and certification programs from experts, autistic self-advocates, and other resources, as well as long-term support to help them accommodate and assist autistic or sensory-sensitive visitors and their families. IBCCES created programs specifically for hospitality and recreational organizations in order to train staff and help develop other accommodations for this growing but underserved part of the community.

The assessors believe the information contained within this assessment report to be correct at the time of printing. The assessors do not accept responsibility for any consequences arising from the use of the information herein. The report is based on matters which were observed or came to the attention of the assessors during the day of the assessment and should not be relied upon as an exhaustive record of all possible risks or hazards that may exist or potential improvements that can be made.







GREAT WOLF LODGE'S MISSION IS TO BRING JOY TO FAMILIES.

OVERVIEW

Great Wolf Lodge's mission is to bring joy to families. As the next step in ensuring this goal, we have partnered with the International Board of Credentialing and Continuing Education Standards (IBCCES) in an effort to ensure our lodge is a welcoming and joyous getaway for all of our visitors, including groups who may have a neurodivergent member. This partnership includes training and resources for our Pack Members in their interactions with neurodivergent and sensory-sensitive guests, as well as this Sensory Guide to hopefully allow our guests to be better prepared for their visit.

We understand how important it can be for families to have a thorough

understanding of a facility and its potential for sensory triggers. Our website (www.greatwolf.com) is an excellent resource for understanding the various features, attractions, retail outlets, and dining options at each of our lodges. As part of our partnership, IBCCES evaluated our slides, pools, and attractions to provide their independent and expert opinions on how each rates across sensory inputs, to give our guests a better level of information prior to visiting. Our sincere hope is that this Sensory Guide offers our guests some comfort and a sense of control as they prepare to experience a fun-filled visit to Great Wolf Lodge.



AMENITIES

OVERVIEW AMENITIES WATER PARK ATTRACTIONS

WRISTBANDS

A unique aspect of being an overnight guest at Great Wolf Lodge is the ability to leave your wallet and forms of payment secured in your guestroom while you enjoy our outlets and attractions. Upon check-in, our adult guests are outfitted with a wristband that includes a programmed RFID chip that functions as your guestroom key, as well as your ticket to enter the indoor water park. Also, it can be linked to your payment account, allowing you to charge purchases by simply scanning your wristband.

Children are also issued wristbands but without the RFID chip unless otherwise requested. If you have concerns that your child is likely to wander from your group during your stay and find themselves separated, consider requesting an RFID wristband for your child. If a Pack Member recognizes a child is separated from their group, an RFID wristband will allow us to identify the reservation of their party and greatly enhance our ability to quickly reunite the group.

Additionally, you may wish to identify a member of your group as neurodivergent, so that our Pack Members are aware to take special considerations when interacting with that guest. We can offer a special multi-colored wristband to signal to our Pack Members that the wearer is neurodivergent. If interested, please request this wristband during check-in.





QUEUES

We offer many attractions at Great Wolf Lodge across both the water park and our "dry play" Adventure Park. Each of our lodges are listed at the beginning of this Sensory Guide along with their respective attractions, so you can quickly see which are available at the lodge you plan to visit. As with any entertainment center, queues may form for certain attractions and there could be a slight wait time to experience it. This is more likely at our larger waterslides that are accessed via a tower staircase in the water park.

We understand that waiting in line can be a challenge for many individuals, but for various reasons, we do not offer any form of queue skipping service. However, many of our attractions are often available without any kind of queue, such as our pools and various water park play structures. In addition, our arcades and lobby entertainment are also likely to be without a line. If the wait time associated with a specific attraction is particularly challenging to a member of your group, we encourage you to take advantage of these no-queue options or consider timing your water park experience during less crowded times, such as the beginning or ending of operating hours. Another consideration, if queuing is a concern, is to schedule your visit midweek during a non-school break period, when the lodge is usually less busy.

OVERVIEW AMENITIES WATER PARK ATTRACTIONS



QUIET AREAS

Each Lodge is unique in its layout, but each has public areas that are generally quieter than the more popular attraction areas. We encourage you to familiarize yourself with the layout upon arrival, to determine if there are sections that would allow you to quickly find a quieter area if the need arises. Also, feel free to ask any of our Pack Members if they can recommend such an area. Of course, as a hotel guest, you'll have your guestroom to take a break from the excitement of our water park and attractions. Within the water park, cabanas are available for rent, to provide a reserved area for your group and a sense of semi-seclusion from the surrounding environment.

ADA ACCESSIBILITY

Each Great Wolf Lodge property is prepared to assist guests with specific physical accessibility requirements. Our facilities permit service animals (including inside the water park, except in or near pools); we offer ADA compliant guestrooms with features highlighted in the guestroom descriptions portion of our website; and we include several accessible hotel features such as reserved accessible parking, accessibility elements within our food and beverage outlets, and equipment for those with audibility needs.

Additional details can be found online at www.greatwolf.com/accessibility. To the extent you have specific requirements or inquiries not addressed above or online, please either reach out to us by email (accessibility@greatwolf.com) or contact us by phone (800-905-9653) and mention you'd like to speak to someone regarding the accessibility features available at a Great Wolf Lodge.

OVERVIEW AMENITIES WATER PARK ATTRACTIONS

DINING/FOOD ALLERGIES

Great Wolf Lodge offers multiple food and beverage outlets to satisfy your group throughout your stay, while never having to leave the comforts of the lodge. Please check our website for the specific outlets found in the lodge at which you're staying—each of our outlet menus are conveniently located online to allow you to plan ahead for your group's preferences.

Traveling with food allergies or while on a gluten-free diet can be quite stressful, and our chefs at Great Wolf Lodge are trained and knowledgeable about most allergies. With advanced notice, our culinary team can often provide personalized options to guests, no matter their needs. To coordinate with the lodge's culinary team prior to your stay, visit the "Dining" tab on the website page for the location you plan to visit. There, you'll find an email address for that lodge's executive chef to discuss your specific food allergies.

If unable to coordinate in advance of your visit, please talk to our front desk or restaurant Pack Members upon arrival at the lodge. The chef or sous chef will come out to speak to you directly about what foods may trigger an allergic reaction, and help you navigate the available menus.





WATER PARK

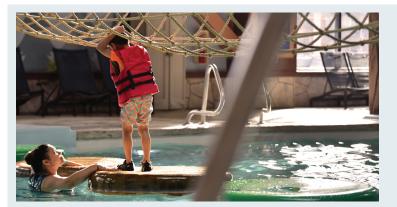
OVERVIEW AMENITIES WATER PARK ATTRACTION:

SENSORY LEVEL SUMMARY

1 = low sensory stimulation, 10 = high sensory stimulation

TYPE	ATTRACTION	тоисн	TASTE	SOUND	SMELL	SIGHT
	Big Foot Pass	6	2	6	4	3
	Crooked Creek	4	2	6	4	3
	Cyclone Cove	6	2	6	4	3
	Forest Flume	7	2	6	4	5
	Great Lagoon	6	2	3	2	3
	High Paw Holler	7	2	6	4	5
	Hot Springs	7	2	4	2	2
	Otter Cave Waterworks	7	2	6	4	5
	Otter Springs	5	2	6	4	4
	Rapid Racer	7	2	6	4	5
	River Canyon Run	6	2	6	4	5
	Slap Tail Pond	5	2	6	4	4
	Breakaway Bay	7	2	6	4	5

WATER PARK



RIDE NAME:

Big Foot Pass

ACTIVITY SUMMARY:

Challenge your agility, speed, and coordination by attempting to cross these large, floating lily pads with the help of only cargo nets for a fun water park experience.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



TOUCH





))n sound

6

SMELL

SIGHT

3

- Users must be able to grip
- · Potential for immersion
- Low impact on this sense throughout the attraction
- · Potential to ingest water
- Background noise consisting of splashing water and other guests
- · Potential for close proximity/shared space with other visitors
- · Scent of chlorine prominent
- · Bright colors
- Potential for water to splash in eyes



RIDE NAME:

Crooked Creek

ACTIVITY SUMMARY:

Grab a tube and float your cares away down our lazy river for a well-deserved break from the high-energy adventure.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



TOUCH



TASTE



6



SMELL



- Low impact on this sense throughout the attraction
- Background noise consisting of splashing water and other guests
- · Close proximity/ shared
- · Scent of chlorine prominent
- · Mostly natural light, indoor setting
- Guests pass through various areas of the waterpark as they
- · Potential for water to splash

- · Potential to ingest water

WATER PARK



RIDE NAME:

Cyclone Cove

ACTIVITY SUMMARY:

Swim, laugh and splash all day with basketball play. Let your imagination run wild as you practice your hook shots, free throws and rebounds.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



TOUCH





SOUND

6

SMELL

SIGHT

3

- Area for free swim, but may also engage in water play with sports equipment
- Low impact on this sense throughout the attraction
- Potential to ingest water
- Background noise consist-ing of splashing water and other guests
- · Close proximity/ shared space with other visitors
- · Scent of chlorine prominent
- Mostly natural light, indoor settina
- · Potential for water to splash in eyes



RIDE NAME:

Forest Flume

ACTIVITY SUMMARY:

This body slide accelerates riders through open flumes into back-toback turns, 360 loops, and high-banking swirls. At nearly 275-feet, it's our longest twister slide.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



TOUCH



TASTE

2



SOUND

6



SMELL



- Must be able to maintain body position on slide
- · Fast moving body slide
- Potential for splashing at end of slide
- Low impact on this sense throughout the attraction
- · Potential to ingest water
- consisting of splashing water and other guests
- · Scent of chlorine prominent
- Enclosed slide that opens in two sections
- Waterslide alternates between solid and translucent walls
- Twists and turns
- Potential for water to splash in eyes

WATER PARK



RIDE NAME:

Great Lagoon

ACTIVITY SUMMARY:

Scamper on over to swim and splash and play; The Great Lagoon is where you'll want to stay! Our outdoor paradise offers an all-around three-foot, six-inch deep water play area, with fountains and plenty of poolside seating for soaking up the sun.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation





- 3
- **SMELL**
- SIGHT

3

- · Outdoor, zero-depth entry swimming pool
- Additional Big Foot Pass section
- · Users must be able to grip and balance
- Potential for immersion
- Low impact on this sense throughout the attraction
- · Potential to ingest water
- Background noise consisting of splashing water and other guests
- · Potential for close proximity/shared space with other visitors
- · Potential scent of chlorine
- · Outdoor/natural lighting
- Potential for water to splash in eyes



RIDE NAME:

High Paw Holler

ACTIVITY SUMMARY:

This body slide mimics the sensation of racing down a ski slope. Surge through a dark tunnel and into a saucer before experiencing a "drop and dive" sensation along the outer wall.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation

TOUCH



TASTE



)) 🦻 SOUND

6



SMELL



- Must be able to maintain body position on slide
- · Fast moving body slide
- Potential for splashing and immersion at end of slide
- Low impact on this sense throughout the attraction
- · Potential to ingest water
- consisting of splashing water and other guests
- · Scent of chlorine prominent
- Enclosed slide that alternates between solid and translucent walls
- Twists and turns
- · Potential for water to splash in eyes

WATER PARK



RIDE NAME: Hot Springs

ACTIVITY SUMMARY:

Relax in this adults-only hot tub area for a welcome escape from the high-octane thrills of the water park.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



TOUCH





SOUND

4

SMELL



2

- · Jets are present under water
- Temperatures may be too high for some users
- Low impact on this sense throughout the attraction
- · Potential to ingest water
- Background noise consisting of splashing water and other guests
- · Potential for close proximity/shared space with other visitors
- · Potential scent of chlorine
- · Outdoor/natural lighting
- Potential for water to splash in eyes



RIDE NAME:

Otter Cave Waterworks

ACTIVITY SUMMARY:

Go splash-crazy in the best water-fort treehouse ever. Interactive water toys, kid-activated splash features, all-ages body slides, and more. And when the whistle blows, the giant bucket on top tips over!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



TOUCH



TASTE

2



6



SMELL



SIGHT

- Multiple areas to play, climb, slide, and interact with water and play structures
- · Must be able to climb stairs to
- May be sprayed or have water dumped unexpectedly
- Low impact on this sense throughout the attraction
- · Potential to ingest water
- consisting of splashing water and other guests
- Potential for close proximity/shared space with other visitors
- · Scent of chlorine prominent
- interaction with play structures as well as other guests
- · Potential for water to splash
- Mostly natural lighting, indoor

WATER PARK



RIDE NAME:

Otter Springs

ACTIVITY SUMMARY:

A play pool filled with mini water slides for the little ones. Gentle slopes and tiny dips and turns make these the go-to attractions for the "under 48 inches" set.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



TOUCH





SOUND

6





- Multiple smaller slides into shallow water, adjoining splash
- Potential for splashing at the end of each slide
- May be sprayed or have water dumped unexpectedly
- Low impact on this sense throughout the attraction
- Potential to ingest water
- Background noise consisting of splashing water and other guests
- · Potential for close proximity/shared space with other visitors
- · Scent of chlorine prominent
- Bright colors and potential interaction with play structures as well as other guests
- · Mostly natural lighting, indoor setting
- Potential for water to splash in eyes



RIDE NAME:

Rapid Racer

ACTIVITY SUMMARY:

Grab a tube and race your pack down this thrilling water slide to the finish line. May the best packs and pack members win!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



TOUCH



TASTE



2

)) 🦻 SOUND

6



SMELL



- Ride on boat through fast, enclosed slide
- · Spraying jets throughout ride
- Potential for splashing and immersion
- Must be able to carry boat up stairs and sit and grip during ride
- Low impact on this sense throughout the attraction
- · Potential to ingest water
- consisting of splashing water and other guests
- · Scent of chlorine prominent
- Bright colors
- · Opens partway, can see other riders during ride
- Transition from dim to bright light as rider exits slide
- · Potential for water to splash in eyes

WATER PARK



RIDE NAME:

River Canyon Run

ACTIVITY SUMMARY:

Twist and dip over this raft water slide's gentle curves and bends designed for the whole pack to enjoy.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



- Ride on 2-5 person tube through enclosed slide
- Potential for splashing and immersion at end of slide
- Must be able to sit and grip
- Low impact on this sense throughout the attraction
- Potential to ingest water
- Background noise consisting of rushing water and other guests
- · Scent of chlorine prominent
- · Bright colors
- Can see runes on walls of slide throughout ride
- Transition from dim to bright light as rider exits slide
- · Potential for water to splash in eyes



RIDE NAME:

Slap Tail Pond

ACTIVITY SUMMARY:

Catch a wave and play in the swells sweeping in from the five-foot deep end to the zero-depth entry shallows. Our wave pool can be enjoyed by pack members of all ages!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



- · Potential to ingest water
- of splashing water and other guests
- · Potential for close proximity/

· Potential for water to splash in eves

WATER PARK



RIDE NAME: **Breakaway Bay**

ACTIVITY SUMMARY:

Gather your Wolf Pack together for this twisting, gliding, raft-riding adventure! Breakaway Bay sends you careening through the dip-ping, bending curves of a river of fun, before dropping into a giant saucer-style bowl. It'll leave your pack howling to ride again.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation

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SOUND SIGHT **TOUCH SMELL** 6 5 Ride on 2-5 person tube through enclosed slide, Background noise consisting of splashing water and other Low impact on this sense · Scent of chlorine prominent · Bright colors throughout the attraction · Scenery rushes when spinning funnel, and open bowl

- Potential for splashing and immersion at end of slide
- Must be able to sit and grip tube
- · Potential to ingest water

- Transition from dim to bright light as rider exits slide
- · Potential for water to splash in eyes



ATTRACTIONS

OVERVIEW AMENITIES WATER PARK ATTRACTIONS

SENSORY LEVEL SUMMARY

1 = low sensory stimulation, 10 = high sensory stimulation

TYPE	ATTRACTION	тоисн	TASTE	SOUND	SMELL	SIGHT
	Build-A-Bear	3	1	3	1	2
	Grand Lobby	2	1	5	1	3
	Howl in One Mini Golf	4	1	6	1	4
	Howlers Peak Adventure Trail	5	1	6	1	5
	Howlers Peak Ropes Course	6	1	6	1	5
	MagiQuest	2	1	6	1	4
	Northern Lights Arcade	4	1	8	1	8
	Oliver's Mining Co.	3	1	7	1	3
	Ten Paw Alley	5	1	7	1	4
	The Legend of Luna	2	1	8	1	5
	The Virtual Frontier	6	1	6	1	9

ATTRACTIONS



ATTRACTION NAME: **Build-A-Bear**

ACTIVITY SUMMARY:

Watch your child create a forever pal of their very own at Build-A-Bear Workshop. Choose a favorite from the Great Wolf Pack characters and take your pick of outfits, colorful costumes, and accessories, then watch as the plush toy comes to life right before your pup's eyes. You can even pick up matching clothing for your little ones!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



TOUCH



TASTE



SMELL

3

SIGHT

2

- Users touch materials as part of the process
- · Low impact on this sense
- · Potential for close proximity/shared space with other guests
- Machines make additional sounds
- Music and some background sounds from surrounding areas
- · Low impact on this sense
- · Users surrounded by brightly colored equipment
- · Indoor/overhead lighting



ATTRACTION NAME: Grand Lobby

ACTIVITY SUMMARY:

Experience a world of play, all under one roof. Our variety of exciting attractions offer something for everyone, from arcade games and mini bowling to Great Wolf's exclusive interactive adventure game, MagiQuest. Our lobby area is the hub to explore all these attractions and much more!

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation

TOUCH

2



TASTE



))) 🤊 sound

5

SMELL

SIGHT

- · Low impact on this sense
- · Opportunity for tactile engagement if participating in activities
- · Low impact on this sense
- proximity/shared space with other visitors
- . This can be a busy and active space during events
- Microphones and music may be utilized before and during events
- · Low impact on this sense
- · Indoor/overhead lighting
- · Lights in fireplace flicker
- Features many digital

ATTRACTIONS



ATTRACTION NAME: **Howl in One Mini Golf**

ACTIVITY SUMMARY:

No family vacation would be complete without a round of miniature golf! Reserve your tee time for 9 holes of interactive play with plenty of sand traps, tricky shots, giant animals and ball-eating fish. It's challenging enough for more skilled players and easy enough for putters of all ages.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



- Play at your own pace
- Some differing walking surfaces as players transition between and within holes

· Background sounds from nearby areas

- additional colored lights
- · Ropes course is above head when playing mini golf



ATTRACTION NAME:

Howlers Peak Adventure Trail

ACTIVITY SUMMARY:

Give your pack a high-flying way to play on Howler's Peak Adventure Trail. This multi-story indoor playground contains rope bridges to traverse, towers to ascend, and slides to go careening down, all safely enclosed without a harness.

SENSORY LEVEL & PARTICIPANT GUIDELINES:



ty/shared space with other

ATTRACTIONS



ATTRACTION NAME:

Howlers Peak Ropes Course

ACTIVITY SUMMARY:

Take your family on an invigorating aerial adventure that will have you balancing on ropes, crossing bridges and climbing through obstacles: all from the safety of a climbing harness! Our ropes course offers high-flying fun that will elevate your family vacation to a whole new level.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



- · Users need to be able to grasp, balance, and climb through the ropes course
- Zip line is part of course
- · Must wear safety harness
- · Low impact on this sense
- Music playing throughout
- Background sounds from nearby areas
- Potential for close proximity/shared space with other visitors
- · Low impact on this sense
- · Ability to zip line and climb high
- Features low lighting with some additional colored lights



ATTRACTION NAME: MagiQuest

ACTIVITY SUMMARY:

Explore the lodge and take part in the adventure of a lifetime! MagiQuest turns Great Wolf Lodge into a live-action videogame where you're the star. You'll choose a special magic wand, top it with extra powers, and set off on a quest to help the Guardians protect the Realm Portals, in order to earn the title of Master Magi. Play for a few minutes or all day. Be sure to take your wand home—you can continue your adventure on your next trip to Great Wolf Lodge.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



nearby areas

ATTRACTIONS



ATTRACTION NAME: Northern Lights Arcade

ACTIVITY SUMMARY:

The Northern Lights Arcade is packed with incredible games to challenge and entertain the entire family. Lights, action, and energy fill the arcade with excitement, surrounding you with the newest and best games — and great prizes, too. The more you play, the more you can win! Plus, Paw Points don't expire: Bring your card back when you visit again for more arcade fun.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



- · Participants will throw, squeeze, toss, push buttons and engage in various games and equipment
- · Lots of opportunity for tactile engagement
- · Low impact on this sense
- High potential for close proximity/ shared space with other visitors
- When busy, can be noisy as sounds may echo
- Music, buzzers, and other sounds may occur
- · Low impact on this sense
- · Bright colors/lights
- Blinking/flashing lights, digital graphics
- · Potential for space to be crowded



ATTRACTION NAME: Oliver's Mining Co.

ACTIVITY SUMMARY:

Dig into adventure as you pan and sift your way to discovering beautiful gemstones buried in the mine—what's hiding in your pay dirt? Take your new collection of valuables home in a keepsake gem bag, complete with gemstone identification guide and personalized labels.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



· Hands will get wet

- other guests echo in this area
- · Music playing throughout area
- · Guests can ring a bell on the wall
- flowing
- · Indoor/overhead lighting
- Potential for water to splash in eyes

OVERVIEW AMENITIES WATER PARK ATTRACTIONS



ATTRACTION NAME: Ten Paw Alley

ACTIVITY SUMMARY:

Enjoy bowling for toddlers, teens, and tall ones alike. Shorter lanes and smaller bowling balls make this a perfect way to spend time together as a family, whether you're trying for a perfect game or simply playing for fun. No special shoes required.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



- · Users can bowl
- Features smaller balls and smaller pins
- · Low impact on this sense
- Sounds from bowling, music, and surrounding areas
- Potential for sounds to echo in this area
- Potential for close proximity/ shared space with other visitors
- · Low impact on this sense
- Indoor/overhead lighting with additional neon accent lighting
- Multiple digital screens



ATTRACTION NAME:

The Legend of Luna

ACTIVITY SUMMARY:

Bring your whole pack to The Legend of Luna, an enchanting fable about a young wolf who longs to find her place in the world. Every evening just before bedtime, the Grand Lobby is magically transformed into an immersive, storytelling space where families gather for a one-of-a-kind adventure.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation



Dark lighting with some bright

digital lights

OVERVIEW AMENITIES WATER PARK ATTRACTIONS



ATTRACTION NAME: The Virtual Frontier

ACTIVITY SUMMARY:

The Virtual Frontier takes your next experience with friends and family somewhere new: the virtual world. Whether you and your pack are teaming up to dive deep below the ocean, complete exciting puzzles, or stare in awe as you walk among the dinosaurs, the Virtual Frontier is an open world of wonder.

SENSORY LEVEL & PARTICIPANT GUIDELINES:

1 = low sensory stimulation, 10 = high sensory stimulation

))) SOUND TOUCH TASTE SIGHT 6 6 **SMELL** 9 • Sounds from VR experience Potential for dizziness or disorientation from VR • Users wear a VR headset · Low impact on this sense · Low impact on this sense experience Must be able to grasp hand • 4D screen through VR headset

• 4D screen through VR headset
 • Users twist and turn body and hands to operate

GREAT WOLF LODGE | SENSORY GUIDE - ATTRACTIONS